**Community Resources for STEAM Programming**

**(List generated by participants at Oregon’s 21st CCLC Fall Conference 2017)**

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| STEAM Programming Activity | Resources Provided by Community |
| STEM/STEAM Clubs | curriculum, instructors, materials (especially from STEM Hubs) |
| Maker Party | recycled materials |
| OMSI lessons | field trips, curriculum, instructors |
| Nutrition lessons | OSU nutrition curriculum (Food Heroes), instructors, materials |
| Girls & Migrant STEM Camp | curriculum, instructors, materials |
| Museum education | local museums: field trips, curriculum, instructors, materials |
| Art Club | curriculum, instructors (local artists), materials |
| Media Club | curriculum, instructors (local media professionals), materials |
| Produce Connection | curriculum, instructors, materials |
| Music & Arts Academy | curriculum, instructors, materials |
| Reading Buddies | older students providing support for STEAM activities |
| Community Garden | curriculum, instructors (community gardeners), materials |
| Computers/Science lessons | OIT instructors and student interns |
| STEM/STEAM activities | curriculum and materials from local libraries |
| Project-based learning | Fish hatcheries, Oregon Dept. of Fish & Wildlife |
| Field Trips | local businesses/agencies (Les Schwab, Frozen Yogurt, etc.) |

**Other Community Resources to Support STEAM Programming**

* community colleges/universities
* AmeriCorps
* community volunteers (business, retired teachers, etc.)
* district curriculum (currently or formerly used)
* Parent-Teacher Organizations
* Education Foundations
* Craigslist
* grants
* students (families, friends, neighbors, etc.)
* clubs (Kiwanis, Elks, Lion’s, etc.)
* project-based business requests